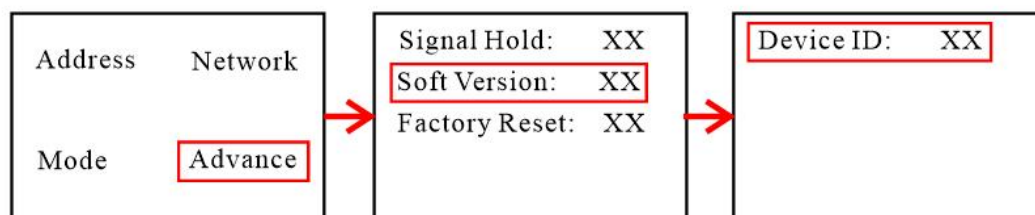


## 5. Controller ID and batteryTube Dev setting

\* Note: The controller is required when using the Artnet function, and the ID on the controller must coincide with the Dev value on the tube.

Controller ID setting steps:

Menu function- -> Advance- -> Soft Version- -> Click ENTER, press UP UP DOWN DOWN and press Enter again to enter the setting ID interface (the controller and tubes are set uniformly up before leaving the factory, without the user to change)



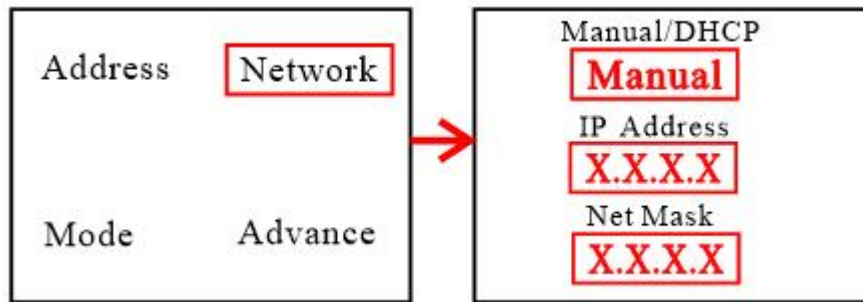
Tube Dev setting step:

Press ENTER →UP UP DOWN DOWN buttons under DEV interface, and then click ENTER to enter the setting interface to set Control value and RFID value (Control / Dev of 8 tubes should be consistent with controller ID, RF ID / Tube is sorted from 0 to 7, each tube has one RFID, a total of 8)



## VI. Control steps

1. Use the network cable to connect the computer with controller, and set the IP address of the computer to correspond to the IP of the controller (controller menu function-> Network-> (Manual, IP, Mask))



2. The controller is set in Artnet mode (controller menu work-> Mode-> Artnet-> Universe: x).

Note that when using the Artnet function, each controller occupies 2 universes, each 4 battery tubes occupies one universe and each battery tube has 24 pixels, each pixels occupies three channels (R/G/ B),so each tube has .(IP and starting domain of each controller when connected to 72channels

3. Set all battery Tube in Slave mode (the ID value of each controller must match the DEV value of the corresponding battery tubes)

Take the connection of the three controllers as an example, as shown in the figure below

